

COGNITIVE WALKTHROUGH

CONDUCTING A COGNITIVE WALKTHROUGH

In a cognitive walkthrough, a cross-functional team of reviewers walks through each step of a task flow and answers a set of prescribed questions. The goal is to identify aspects of the interface that could be challenging to users.

PURE METHOD

The PURE Method is a technique used to evaluate the ease of use of a system. Usability experts rate individual task steps, and then combine these ratings into a final score and easy-to-understand visual representation.

GOALS

Due to time constraints, only a cursory evaluation will be provided. However, the evaluation should offer:

- Insight into the ease of use of the application for a target user group;
- Problems with completing specific steps in a workflow:
- A baseline for comparing subsequent iterations of the application.

STEPS

- Identify a target user group to use throughout the evaluation.
- Go through the steps to complete a core task, taking the ideal path.
- Stop at each step to evaluate how well the target user could accomplish it.
- Repeat for all steps required to complete a task.

GROUND RULES

- Focus on the user's reaction to the system.
- This is not a brainstorming or design session.
- Save questions and comments including design feedback or recommendations for the end.







USER DESCRIPTION

APPLICATION NAME:	
PURPOSE OF THE APPLICATION	CORE TASKS IN THE APPLICATION
USER NAME OR DESCRIPTION:	
BACKGROUND Including prior roles and experience.	OBSERVATIONS State of mind and environment while using the system.
TAKEAWAYS Learned in training and likely to be remembered.	QUESTIONS Covered in training but likely to be forgotten.







PURE EVALUATION SCORECARD

TASK:				TASK SCORE:
ACTION STEP	EASE OF COMPLETION			COMMENTS
	1 EASY	2 MODERATE	3 DIFFICULT	
	1 EASY	2 MODERATE	3 DIFFICULT	
	1 EASY	2 MODERATE	3 DIFFICULT	
	1 EASY	2 MODERATE	3 DIFFICULT	
	1 EASY	2 MODERATE	3 DIFFICULT	
	1 EASY	2 MODERATE	3 DIFFICULT	
	1 EASY	2 MODERATE	3 DIFFICULT	

- 1. Accomplished easily by the target user, due to low cognitive load or because it's a known pattern
- 2. Accomplished with moderate effort by the target user; requires a notable degree of cognitive load or physical effort
- 3. **Accomplished with difficulty** by the target user, due to significant cognitive load or confusion; some target users would likely fail or abandon the task at this point

The Task Score is the sum of the step scores. The color of the task score is the worst of the step scores (i.e. 1 red step means a red task score).







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